Exact Bayesian inference for level-set Cox processes with piecewise constant intensity function

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joint work with Bárbara Dias (UFRRJ)

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Content

Introduction

- 2 Background methodologies
- Spatial Model
- 4 Bayesian inference
- **5** Simulations and Applications

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Content

Introduction

- Background methodologies
- 3 Spatial Model
- 4 Bayesian inference
- 5 Simulations and Applications
- 6 Conclusions





Motivation

- Statistical models for point pattern data are widely used in a variety of areas.
- Most popular model: Poisson process (PP). Important subclass: Cox processes. Our approach: Cox processes with piecewise constant IF with flexible space partition.
- Efficient inference methodologies have been proposed for the unidimensional case using continuous time Markov chains to model the IF.
- Existing methodologies for the multidimensional case still rely on discrete approximations leading to systematic bias and potential model decharacterisation.
- Model: Level-set spatiotemporal Cox process.
 Main contribution: methodology to perform exact Bayesian inference no discrete approximation is used and Monte Carlo error is the only source of inaccuracy.

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Motivational examples



Figure: White oaks in Lansing Woods, USA. Estimated IF via kernel smoothing.

Introduction



Figure: Particles in a bronze filter section profile. Estimated IF via kernel smoothing.

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Figure: Fires in a region of New Brunswick, Canada. Estimated IF via kernel smoothing.

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Literature review

- Heikkinen and Arjas [1998] and Møller and Rasmussen [2015] use Voronoi tessellation to specify a piecewise constant and Kernel-based structure for the IF, respectively.
- Myllymäki and Penttinen [2010] propose the level-set Cox process with 2 levels.
- Hildeman et al. [2018] generalises the model for more levels and non-constant IF.
- Level set models define a partition of some compact region (in \mathbb{R}^2) by means of the levels of a latent Gaussian process.
- Because of the difficulties to perform inference due to the intractability of the actual (infinite-dimensional) model, the two aforementioned papers consider a discrete version of this.
- A regular lattice that models the number of points in each cell as a Poisson distribution. The latent GP is replaced by a multivariate normal with one coordinate per cell.
- "The information on the fine scale behavior of the point pattern is lost".

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Our aims

• Exact methodology to perform Bayesian inference for level-set Cox process models in which the IF is piecewise constant [Gonçalves and Dias, 2022].

Difficulties:

- intractability of the likelihood function of the proposed model;
- Infinite dimensionality of the model's parameter space due to the latent GP.
- Solution: pseudo-marginal MCMC with retrospective sampling.
- Dealing with high computational cost associated to GPs: nearest neighbor Gaussian process (NNGP) [Datta et al., 2016]. Key property: defines a valid GP measure - Bayesian paradigm is preserved.
- This is, to the best of our knowledge, the first work to consider a latent NNGP within a complicated likelihood structure that does not allow for directly sampling from the posterior or full conditional distribution of the NNGP component.

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Content

Introduction



- 3 Spatial Model
- 4 Bayesian inference
- 5 Simulations and Applications
- 6 Conclusions





Pseudo Marginal Metropolis-Hastings

- Suppose that the likelihood is intractable and cannot be evaluated pointwise.
- Andrieu and Roberts [2009]: replace the likelihood by an a.s. positive and unbiased estimator of this in the expression of the a.p. of a MH algorithm preserves the posterior as the marginal invariant distribution of the chain (integrating out w.r.t. the extra r.v.).
- Define $U \sim q_U$ and \hat{L} such that $E[\hat{L}(y, \theta, U)] = L(\theta, y)$ and $\hat{L} \stackrel{\text{a.s.}}{>} 0, \forall \theta \in \Theta, \forall y \in \mathcal{Y}.$

Algorithm 1 PSEUDO MARGINAL METROPOLIS-HASTINGS **1** Propose $\theta' \sim q(.|\theta)$ and $U' \sim q_U$;

$$\textbf{2} \text{ Accept w.p. } \alpha(\theta, U; \theta', U') = 1 \wedge \frac{\hat{L}(y, \theta', U') \pi(\theta') q(\theta|\theta')}{\hat{L}(y, \theta, U) \pi(\theta) q(\theta'|\theta)}.$$

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Retrospective sampling and infinite-dimensional MCMC

• Retrospective sampling is a simulation technique that changes the natural order of steps to make the algorithm more efficient or even feasible. It is particularly useful to simulate infinite-dimensional r.v.'s.

• The idea is to be able to perform the algorithm (typically accept-reject type) by unveiling only a finite-dimensional representation of the r.v. of interest and to have an efficient recovery algorithm to simulate the remainder of the r.v.

• In our context, we propose an infinite-dimensional retrospective MCMC algorithm. The GP component is sampled retrospectively via PMMH.

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Content





Spatial Model

- 4 Bayesian inference
- 5 Simulations and Applications

6 Conclusions





Proposed model

$$\begin{aligned} (Y|\lambda_S) &\sim & PP(\lambda_S), \\ \lambda(s) &= & \sum_{k=1}^{K} \lambda_k I_k(s), \\ S_k &= & \{s \in S : c_{k-1} < \beta(s) < c_k\}, \forall k \\ \beta &\sim & GP(\mu, \Sigma), \\ \pi(c) &= & \mathbb{1}(c_1 < \ldots < c_{K-1}), \\ \lambda &\sim & prior \end{aligned}$$

- β , c and λ 's are assumed to be independent a priori.
- Other option: $\lambda(s) = \sum_{k=1}^K \kappa(s) \lambda_k I_k(s),$ where $\kappa(s)$ is an offset term.

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- The likelihood function of the level-set Cox process model is not identifiable. For each point in the (infinite-dimensional) parameter space, there is an uncountable number of other points that return the same likelihood value.
- This is caused by the non-identification of the scale of the GP. Write $\beta = \mu + \sigma \beta^*$, where $\beta^* \sim N(0, \Sigma(1, \tau^2))$. Any $\mu^* = a\mu + b$, $\sigma^* = a\sigma$ and $c_k^* = b + ac_k$, $b \in \mathbb{R}$, $a \in \mathbb{R}^+$, $\forall k$, defines the same partition and, consequently, the same likelihood.
- Solution: fix either c or (μ, σ^2) . We shall adopt the latter.
- Label-switching of the coordinates of λ is unlikely, given the complexity of the sample space.
- The number of levels is fixed based on prior information, the type of structure the researcher expects, or even an empirical analysis of the data. Trade-off: model fitting and parsimony.
- The piecewise constant structure allows for a cluster analysis perspective.

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NNGP prior for β

- The computational bottleneck of the methodology is sampling the GP. Cost to simulate a *d*-dimensional normal is $O(d^3)$.
- Solution: NNGP. Exact in the sense of defining a valid probability measure and, therefore, preserving the Bayesian paradigm.
- Originally designed to approximate a parent GP in classical geostatistical problems in which the (discretely) observed process is either the GP itself or the GP + i.i.d. noise.
- In our context, the GP is latent in a more complex way. But it only determines the partition and not the actual values of the IF. It is reasonable to see the NGPP simply as the GP prior for β and not an approximation for some desirable traditional GP.
- The NNGP is devised from a parent $GP(\mu, \Sigma(\sigma^2, \tau^2))$ by imposing some conditional independence structure that leads to a sparsity.

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For a reference set $S = \{\mathfrak{s}_1, \dots, \mathfrak{s}_r\}$ and a maximum number m of neighbors,

$$\begin{split} \pi(\beta) &= & \pi(\beta_{\mathcal{S}})\pi(\beta_{S\setminus\mathcal{S}}|\beta_{\mathcal{S}}), \\ \pi(\beta_{\mathcal{S}}) &= & \pi_{GP}(\beta_{\mathfrak{s}_{1}})\pi_{GP}(\beta_{\mathfrak{s}_{2}}|\beta_{\mathfrak{s}_{1}})\pi_{GP}(\beta_{\mathfrak{s}_{3}}|\beta_{\mathfrak{s}_{1}},\beta_{\mathfrak{s}_{2}})\dots\pi_{GP}(\beta_{\mathfrak{s}_{m+1}}|\beta_{\mathfrak{s}_{1}},\dots,\beta_{\mathfrak{s}_{m}}) \\ & & \pi_{GP}(\beta_{\mathfrak{s}_{m+2}}|\beta_{\mathcal{N}(\mathfrak{s}_{m+2})})\dots\pi_{GP}(\beta_{\mathfrak{s}_{r}}|\beta_{\mathcal{N}(\mathfrak{s}_{r})}), \\ \pi_{GP}(\beta_{S_{0}}|\beta_{\mathcal{S}}) &= & \prod_{i=1}^{I}\pi_{GP}(\beta s_{i}|\beta_{\mathcal{N}(s_{i})}), \text{ for any finite set } S_{0} = \{s_{1},\dots,s_{I}\} \subset S \setminus \mathcal{S}, \end{split}$$

where $\mathcal{N}(\mathfrak{s}_i)$ is the set of the *m* closest neighbors of \mathfrak{s}_i in $\{\mathfrak{s}_1, \ldots, \mathfrak{s}_{i-1}\}$, for $i \geq m+2$, and $\mathcal{N}(s_i)$ is the set of the *m* closest neighbors of s_i in S.

- In traditional geostatistical models the reference set is conveniently defined to be the locations of the observations. Not reasonable in our case. We set S to be a regular lattice on S with r = 2500 and m = 16.
- The conditional independence among the locations in S_0 allows the parallelisation of the algorithm to sample from this. Our MCMC needs to sample from the NNGP prior in a large set S_0 on every iteration of the algorithm.

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Covariance function

• The covariance function $\Sigma(\sigma^2, \tau^2)$ plays an important role in the methodology. We use the powered exponential with exponent $\gamma = 1.95$.

$$Cov(\beta(s), \beta(s')) = \exp\left\{-\frac{1}{2\tau^2}|s-s'|^{\gamma}\right\}.$$

- The Poisson process likelihood is ill-posed. It increases indefinitely as the IF increases in (infinitesimal) balls centred around the observations and approaches zero outside them.
- The Cox process formulation is a way to regularise the likelihood function by assigning a prior to the IF.
- This prior has great impact on the posterior. The posterior of β is absolutely continuous w.r.t. its prior.
- The likelihood favors the pattern described above which, in turn, favors smaller values of τ^2 (less smooth). So, fixing τ^2 is a reasonable strategy.
- This determines the smoothness of the IF. Typically, partitions with very small regions should be avoided.

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Prior on λ

- The prior information GP may not be enough to avoid model identifiability problems. A reasonable solution is to add coherent prior information through the prior of λ.
- Model parsimony: fit models with fewer levels and clearly distinct rates. This is favored by adopting a repulsive prior for λ.
- Prior based on the Rep distribution proposed in Quinlan et al. [2021]. We penalise a scaled version of the differences between the λ_k 's.

$$\begin{aligned} \pi(\lambda) &\propto \left[\prod_{i=1}^{K} \pi_{G}(\lambda_{k})\right] R(\lambda;\rho,\nu), \\ \pi_{G}(\lambda_{k}) &\propto \lambda_{k}^{\alpha_{k}-1} e^{-eta_{k}\lambda_{k}}, \ \alpha_{k} > 0, \ \eta_{k} > 0, \ k = 1, \dots, K, \\ R(\lambda;\rho,\nu) &= \prod_{1 \leq k_{1} < k_{2} \leq K} \left(1 - \exp\left\{-\rho\left(\frac{|\lambda_{k_{1}} - \lambda_{k_{2}}|}{\sqrt{\lambda_{k_{1}} + \lambda_{k_{2}}}}\right)^{\nu}\right\}\right). \end{aligned}$$

- Repulsive gamma prior $RG(\alpha, \eta, \rho, \nu)$. Suggestion: $\rho \in [1, 5]$ and $\nu = 3$.
- The RG prior is proper and can be useful to identify K.

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Content

Introduction

- 2 Background methodologies
- 3 Spatial Model

4 Bayesian inference

5 Simulations and Applications

6 Conclusions



Bayesian inference

Likelihood function and posterior density:

$$L(\theta, Y) \propto \exp\left\{-\sum_{k=1}^{K} \lambda_k \mu_k\right\} \prod_{k=1}^{K} (\lambda_k)^{|Y_k|},$$

 μ_k and $|Y_k|$ are the area and number of observations in region S_k .

$$\pi(\theta, Y) \propto \exp\left\{-\sum_{k=1}^{K} \lambda_k \mu_k\right\} \left[\prod_{k=1}^{K} \left(\lambda_k\right)^{|Y_k|} \pi(\lambda_k)\right] \left[\prod_{k=1}^{K-1} \pi(c_k)\right] \pi_{GP}(\beta).$$

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Intractability of $\pi(\theta, Y)$:

- The Gaussian process β is infinite-dimensional. Solution: retrospective sampling.
- The density $\pi_{GP}(\beta)$ is intractable. Solution: use as proposal distribution that cancels out with the prior density in the expression of the acceptance probability.
- μ_k is intractable. Solution: pseudo-marginal with unbiased estimation of the likelihood - $M = \exp\left\{-\sum_{k=1}^{K} \lambda_k \mu_k\right\}$ - via *Poisson Estimator*.
- \bullet unbiased estimators for the μ_k 's can be easily obtained using uniform r.v.'s on S, for M nonetheless...
- The pseudo-marginal estimator ought to be devised in a way that the auxiliary r.v. has a θ-free distribution so that we can block the algorithm in a Gibbs sampling [Murray and Graham, 2016].

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Poisson Estimator

Proposition 1

Define $N^* \sim PP(1)$ in the cylinder with base S and height in $[0, +\infty)$ and let $N = g(N^*, \lambda^*)$ be the projection on S of the points from N^* that are below $\lambda^* = (\delta \lambda_M - \lambda_m)$, for $\lambda_M = \max_k \{\lambda_k\}$ and $\lambda_m = \min_k \{\lambda_k\}$. Then, for any $\delta > 1$, an unbiased and a.s. positive estimator for M is given by

$$\hat{M} = e^{-\mu(S)\lambda_m} \prod_{k=1}^{K} \left(\frac{\delta \lambda_M - \lambda_k}{\delta \lambda_M - \lambda_m} \right)^{|N_k|},$$

where $\mu(S)$ is the area of S and $|N_k|$ is the number of points from N in S_k .

Proposition 2

Estimator \hat{M} has a finite variance which is a decreasing function of δ .

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$$\begin{split} E_{|N|,I}[\hat{M}] &= E_{|N|,I} \left[e^{-\mu(S)\lambda_m} \prod_{k=1}^{K} \left(\frac{\delta\lambda_M - \lambda_k}{\delta\lambda_M - \lambda_m} \right)^{|N_k|} \right] \\ &= E_{|N|,I} \left[e^{-\mu(S)\lambda_m} \prod_{n=1}^{|N|} \left(\frac{\delta\lambda_M - \sum_{k=1}^{K} I_{nk}\lambda_k}{\delta\lambda_M - \lambda_m} \right) \right] \\ &= e^{-\mu(S)\lambda_m} E_{|N|} \left[\left(\frac{\mu(S)\delta\lambda_M - \sum_{k=1}^{K} \mu_k\lambda_k}{\mu(S)(\delta\lambda_M - \lambda_m)} \right)^{|N|} \right] \\ &= e^{-\mu(S)(\lambda_m + \delta\lambda_M - \lambda_m)} \sum_{j=0}^{\infty} \frac{\left(\mu(S)\delta\lambda_M - \sum_{k=1}^{K} \mu_k\lambda_k \right)^j}{j!} \\ &= e^{-\sum_{k=1}^{K} \mu_k\lambda_k} = M. \end{split}$$

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 In a retrospective sampling context, it is N that determines the locations at which β is to be simulated, besides the locations from Y (and S).

• The mean number of locations from N is $(\delta \lambda_M - \lambda_m) \mu(S)$.

Trade-off in the choice of δ: if it increases, the variance of M̂ decreases (improves the mixing
of the PSMH chain - in principle) but the computational cost per iteration increases.

• An increase in δ also increases the (expected) dimension of N, which may have a negative impact in the mixing of the MCMC, specially in a Gibbs sampling that samples N and β separately.

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Conceptual and practical pseudo-marginal MCMCs

9 Propose a move $(\theta, N^*) \rightarrow (\ddot{\theta}, \ddot{N}^*)$ from a density $q(\ddot{\theta}, \ddot{N}^*|\theta, N^*) = q(\ddot{\theta}|\theta)q(\ddot{N}^*)$, where $q(\ddot{N}^*) \sim PP(1)$.

2 Accept a move with probability

$$1 \wedge \left(rac{\hat{\pi}(\ddot{ heta}; \ddot{N^*})}{\hat{\pi}(heta; N^*)} rac{q(heta|\ddot{ heta})}{q(\ddot{ heta}| heta)}
ight).$$

Bound to be inefficient given the complexity of the coordinates. Simple solution though.

- Block the coordinates Gibbs sampling with PMMH steps same a.p.
- N* can be a block because its distribution does not depend on θ. N* in infinite, but we only need N to compute the a.p.
- Blocks*: N^* , β , λ , c, with retrospective sampling for β and N^* .

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Sampling N^*

- Sampling N^* from $q(N^*)$ is bound to lead to low acceptance rate.
- Update N^* below and above λ^* , separately. Latter: sampled retrospectively (if needed) from $q(N^*)$ w.p. 1.
- Former: split S into L (regular) cells and update N^* in each cylinder separately. Under $q(N^*)$, N^* (N) is independent among the L cylinders and follows a PP(1) ($PP(\lambda^*)$) in each of them.
- Optimal scaling problem w.r.t. *L*. Empirical analyses suggest *L* so that the average a.r. is around 0.8.

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Sampling β

- Retrospective sampling: sampled at a finite collection of locations which are enough to perform all the steps of the MCMC algorithm S, Y and N.
- 1. Impossible to sample β directly from its full conditional. 2. the proposal has to imply in a tractable expression for the a.p. requires term $\pi_{GP}(\beta)$ to be canceled out.
- The conditional independence structure of the NNGP demands extra care to specify this proposal. An independent proposal (π_{GP}(β)) would be inefficient.
- The preconditioned Crank–Nicolson (pCN) proposal [Cotter et al., 2013]:

$$\ddot{\beta}(s) = \sqrt{1 - \varsigma^2} \beta(s) + \varsigma \varepsilon(s), \quad s \in S,$$

$$\varepsilon \sim NNGP(0, \tilde{\Sigma}).$$
(1)

In a finite-dimensional context, the pCN proposal differs slightly from the traditional centred random walk, but cancels out with the prior MN density.
 The pCN proposal is valid in the infinite-dimensional context whereas the centred random walk is not. ς² is tuned to get a.r. approx. 0.234.

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Sampling λ and c

 The proposal for λ is a Gaussian random walk with a properly tuned covariance matrix, based on the respective empirical covariance matrix of the chain, to have the desired acceptance rate - varying from 0.4 to 0.234 according to the dimension of λ.

• Parameter *c* is jointly sampled from a uniform random walk proposal with a common (and properly tuned) length for each of its components.

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Important computational aspects

- Despite the NNGP prior, the computational cost may still be compromised by a large accumulation of points from β resulting from the simulation of extra points to update λ and N* and successive rejections of β.
- Solution: virtual update steps to update β in S \ {S, Y, N} (prior proposal and a.p. 1). In practice, simply delete all the values of β at S \ {S, Y, N}. This strategy also allows us to retrospectively sample β from its GP prior, instead of the pCN proposal (which would be impractical), on the update steps of λ and N*. A virtual update is performed every time S \ {S, Y, N} is non-empty after an update step.
- Choosing δ : mean number of points from N under the pseudo-marginal distribution. Suggestion: ≈ 6000 .
- The step to update N is parallelised among the L cells. Sampling β in $S \setminus S$ is also parallelised.

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Content

Introduction

- 2 Background methodologies
- 3 Spatial Model
- 4 Bayesian inference
- 5 Simulations and Applications
 - 6 Conclusions



Simulated examples



Level set Cox processes

16/11/2022 32/40

	Example 1		Example 2	
	K=2	K = 3	K = 3	K = 4
λ_1	2.17(0.20)	0.67(0.18)	3.60(0.34)	3.37(0.39)
λ_2	10.84(0.65)	3.99(0.31)	19.09(0.72)	13.76(1.18)
λ_3		11.97(0.74)	48.45(1.44)	21.45(0.84)
λ_4				50.05(1.45)

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Comparison to discrete method



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16/11/2022 34 / 40

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Applications





	White oak	Bronze filter	NB fires
λ_1	22.48(4.63)	33.27(2.86)	55.11(1.95)
λ_2	6.07(0.42)	18.62(1.15)	37.45(1.72)
λ_3	1.97(0.25)	6.47(0.79)	13.40(0.53)

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Content

Introduction

- Background methodologies
- 3 Spatial Model
- 4 Bayesian inference
- 5 Simulations and Applications
- 6 Conclusions



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Final remarks

- Novel methodology to perform exact Bayesian inference for level-set Cox processes with piecewise constant IF - flexible model and exact inference.
- Infinite-dimensional pseudo-marginal MCMC algorithm with retrospective sampling. Efficient proposal distribution for the latent GP. Computational cost issues dealt by a NNGP and virtual update steps.
- A variety of issues related to the efficiency of the proposed MCMC algorithm are discussed and empirically explored through simulations.
- Spatiotemporal extension temporal dependency on the GP (β) and on the levels (λ).
- Directions for future work: more complex covariance structures such as non-stationarity; LSCP with non-constant IF [Gonçalves and Gamerman, 2018].

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Obrigado!

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